Chloe Alexandra Thompson

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Chloe Alexandra Thompson is a Canadian sound artist based in Brooklyn, New York.

Thompson is an interdisciplinary artist and musician composing works of sonic minimalism that

envelope listeners into a state of equilibrium and fill rooms with discrete frequencies. Her work is composed using audio programming software and acoustic instruments. Focused on live performance and spatial intervention, Thompson engineers multi-channel interplay of psychoacoustics, live-processed field recordings, and isolated frequencies to produce felt effects on the body. Fascinated by digital technology's seemingly endless possibilities for sound experimentation, Thompson routinely collaborates with other artists to explore new avenues for acoustic and physical environments and experiences. Select Performances, Residencies, Interviews, and Publications: 2020 - 2021 Pioneer Works Music Residency, December 2020 AMPLIFY Somerset House Residency (London), residency and multi-channel performance, Date TBD: COVID Hellerau Hybrid (Germany), 4 channel performance w/ visuals by Matt Henderson, Date TBD: COVID Everyseeker Festival (Canada), 4 channel performance, Date TBD: COVID Sounds Like Festival (Canada), 4 channel perforamnce, Date TBD: COVID 2019 MUTEK (Canada), 4 channel performance w/ 3d environmental visuals by Matt Henderson Amplify (MUTEK), International cohort and symposium participant representing Canada Send + Receive Festival (Canada), 4 channel performance On the Boards (WA), Soundscapes presentation w/ Marginal Consort, Holland Andrews, Felisha Ledesma Disjecta (OR), 4 channel performance w/ Marcus Fisher + Simon Scott (UK, Slowdive) Variform (OR), sound festival sub-bass only performancce w/ Peter Rehberg aka PITA, Strategy The Kitchen, 8 channel + WFS Array as sound designer for James Sprang, Toward a Radical Listening Danspace, 4 channel performance as sound designer and video artist for Sam Kim, Other Animal NYU Abu Dhabi (UAE), multi-channel performance as sound designer for Kaki King, Data Not Found Krannert Art Center (IL), 6 channel performance as associate sound designer for Kaki King The Cube at Virginia Tech (VA), 148 channel HDLA residency with Kaki King NYU Abu Dhabi (UAE), Creators workshop: Max and Ableton Live for spatial audio **Open Signal (OR)**, 12 hour Max workshop series LNDR Blog: interview on AI Marietta Issue 2: discussion w/ Marcus Fischer, Burke Jam Tim Westcott, Ben Glas, Variform Gallery 2018 Qubit (NY), 4 channel performance w/ Lea Bertucci Wayward Concert Series (WA), 4 channel performance w/ Lea Bertucci Quiet City #44 (Canada), sound performance w/ Merzbow, Balazs Pandi, Lori Goldston Corridor (WA), 4 channel performance w/ C Spencer Yeh, Ellen Phan Panoply Performance Lab (NY), 4 channel performance w/ id m theft able, Anastasia Clark Sl*t Island (Canada), sound performance S1 Residency Showcase (OR), sound performance Subharmonic: Sonic Arts Symposium PICA (OR), performance + workshop w/ France Jobin + Burke Jam Wiltern (LA), custom software & performance w/ Hollywood Chamber Orchestra for Aska Matsumiya Variform Gallery (OR), idioms, acousmatic installation Radio is Dead, CKUT Radio (Canada): interview Contact Wave, dublab radio (LA): live performance and interview 2017 Portland Institute for Contemporary Art (PICA) T: BA: 17 (OR), institute discussion, w/ Tanya Tagag Unity Gain (OR), 32 channel performance, Meyer High Density Loudspeaker Array Disjecta (OR), 4 channel performance as sound designer for Danielle Ross, Apparatus PICA T:BA:17 (OR), Sigourney Weaver Jam Sessions, collaboration with w/ Manuel Solano Art in America: Publication, Story Traders w/ Wendy Redstar Converge45: Art Fair Publication, Provision 2016 Yale Union (OR), residency, Studio J PICA T:BA:16 (OR), sound for Allie Hankins, better to be alone than to wish you were